

Doubles Curling Rules Reminder Sheet

Each team will deliver 5 stones. Player One will deliver stones 1 and 5, while Player 2 will deliver stones 2, 3, 4. Rotation of delivery can alternate between ends.

The non-delivering Player can either start by "holding the broom" or by sweeping.

Both Players are permitted to sweep their team's stone after delivery, as usual.

Two stones are pre-positioned at the start of each end as follows:

A = Centre Line Guard (mid or low or high as per diagram)

B = Centre Line Back-Edge Back-Four (as per diagram)

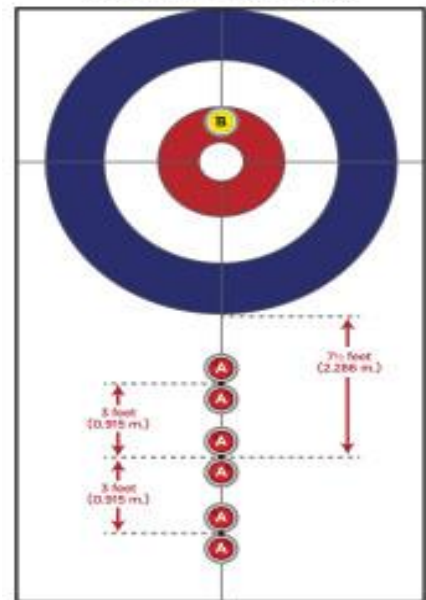
Flip of coin before the game will determine which team can **decide on placement** in the first end.

If they choose "A" (out-front) then they will deliver the first stone in the end (non-hammer)

If they choose "B" (back-four) then they will deliver the second stone (and have actual hammer)

The non-scoring team in an end will be the team that **decides on placement** in the up-coming end

Figure No. 1 - Centre Guard



Modified Free Guard Zone Rule: No stone in play, including the "positioned" stones and those in the House, can be moved to an out-of-play position *prior to the delivery of the fourth stone* of an end (the fourth delivered stone is the first stone that can remove any stone from play). If there is a violation, the delivered stone shall be removed from play, and any displaced stone(s) shall be replaced to their original position by the non-offending team.

Shamrock's "Doubles and Dinner" points system:

3 x 3 end games (flip coin before the game to see who initially **decides on placement**)

3 points for a win, 1 point for each end won, 1 point for a tie (max 6 points per game)

Please mark down your points after each game (thanks)

Questions? Ask Chris